



Programming

ScanLogic Basic

Code Name	ScanLogic	Functions
User electronic codes	User 2 [][][][][][] User 1 [][][][][][]	<ul style="list-style-type: none"> Allows user to open safe TopLit & Xtreme can program one user code BackLit & ScanLogic can program two user codes
User mechanical combo (Xtreme)		<ul style="list-style-type: none"> Allows user to open safe
Change code	0 0 0 0 0 0	<ul style="list-style-type: none"> Allows changing of any code 0,0,0,0,0,0 cannot be changed
Manager code	1 2 3 4 5 6	<ul style="list-style-type: none"> Allows manager to open safe Opens programming (multiple functions)
Reset code	9 9 9 9 9 9	<ul style="list-style-type: none"> Resets all codes to factory default Does not open safe
Super code		<ul style="list-style-type: none"> Used as place holder for unique super code Opens programming (multiple functions)

A. Open lock

- 1) Enter default Manager code 123456

B. Change Code

- 1) Enter 000000
- 2) Enter existing code, 1 beep
- 3) Enter new 6 digit code, 1 beep
- 4) Repeat new 6 digit code, 2 beeps

**Manager code of 123456 must be changed before any other Users can be added; Manager code cannot be changed back to 123456*

***Reset Code must be changed from default*

****1 long beep means code is not allowed*

C. Add Manager fingerprint(s)

- 1) Open with Manager code/fingerprint
- 2) Hold "+," and hold until 1 beep
- 3) Place fingerprint 4X, 1 beep each
- 4) 2 beeps confirms fingerprint addition

*Manager can add up to 5 fingerprints

D. Add User1 Code

- 1) Open with Manager code/fingerprint
- 2) Hold "1," 1 beep
- 3) Enter new 6 digit code, 1 beep
- 4) Repeat new 6 digit code, 2 beeps

E. Add User2 Code

- 1) Open with User1 code/fingerprint
- 2) Hold "1," 1 beep
- 3) Enter new 6 digit code, 1 beep
- 4) Repeat new 6 digit code, 2 beeps

F. Add fingerprints

- 5) Open with own code/fingerprint
- 6) Hold "+," 1 beep
- 7) Place fingerprint 4X, 1 beep each
- 8) 2 beeps confirms fingerprint addition

*User1 and User2 can add up to 5 fingerprints

H. Delete User2 (Code & fingerprints)

- 1) Open with User1 code/fingerprint
- 2) Hold "3", 2 beeps

*User2 code and fingerprints are deleted

I. Delete All (Codes/fingerprints)

- 1) Open with manager code/fingerprint
- 2) Hold "3", 2 beeps

**Manager code remains unchanged, User1 and User2 are deleted*

J. Reset (resets codes to factory default)

- 1) Input reset code, default is 999999
- 2) Hold "6", 2 beeps

**Lock is in default mode, Manager code reverts to 123456, Reset code remains unchanged*

K. Turn beeper off

- 1) Open with Manager or User1 code/fingerprint
- 2) Hold "4," 1 beep

L. Turn beeper on

- 1) Open with Manager or User1 code/fingerprint
- 2) Hold "4," 2 beeps

Security Levels:

Security Level 1 = Fingerprint or code

Security Level 2 = Fingerprint **and** code

M. Change to Security Level 2 (fingerprint **and** code)

- 1) Open with Manager or User1 code/fingerprint
- 2) Hold "5," 1 beep, then 2 beeps

G. Delete own fingerprints (All)

- 1) Open with your own code/fingerprint
- 2) Hold “-”, 2 beeps

*All of your fingerprints have been deleted

Penalty Time

- 1) The entry of 5 incorrect codes will cause the lock to enter Penalty Time where the lock is locked down for a period of 5 minutes. You cannot open the lock during the penalty time period.
- 2) During the Penalty Time, the keypad will beep every 5 seconds and the buttons on the keypad are not operable. Entering additional codes during penalty time does not extend penalty time.
- 3) Two beeps indicate penalty time has expired and the beeping will stop, enter a valid code to open the safe lock.
- 4) Note: If after the penalty expires you enter an invalid code two more times, the lock will go back into penalty time.

N. Change to Security Level 1 (fingerprint or code)

- 1) Open with Manager or User1 code **and** fingerprint
- 2) Hold “5,” 1 beep, then 1 beep

Troubleshooting

- 1) Lock beeps 10 times after fingerprint/code entry: This is the low battery indicator. Replace the battery with a new Duracell or Energizer battery.
- 2) Green lights after input of fingerprint or code – this is an indication of a valid fingerprint or code entry
- 3) Red lights after input of fingerprint or code – this is an indication of an invalid fingerprint or code entry