



Code Name	ScanLogic	Functions
Change code	0 0 0 0 0 0	<ul style="list-style-type: none"> <li>Allows changing of any code</li> <li>0,0,0,0,0,0 cannot be changed</li> </ul>
Manager code	1 2 3 4 5 6	<ul style="list-style-type: none"> <li>Allows manager to open safe</li> <li>Opens programming (multiple functions)</li> </ul>
Reset code	9 9 9 9 9 9	<ul style="list-style-type: none"> <li>Resets all codes to factory default</li> <li>Does not open safe</li> </ul>

## Programming

### ScanLogic Basic

#### A. Open lock

- 1) Enter default Manager code 123456

#### B. Change Code

- 1) Enter 000000
- 2) Enter existing code, 1 beep
- 3) Enter new 6 digit code, 1 beep
- 4) Repeat new 6 digit code, 2 beeps

*\*Manager code of 123456 must be changed before any other Users can be added; Manager code cannot be changed back to 123456*

*\*\*Reset Code must be changed from default*

*\*\*\*1 long beep means code is not allowed*

#### C. Add Manager fingerprint(s)

- 1) Open with Manager code/fingerprint
- 2) Hold "+," and hold until 2 beeps
- 3) Place fingerprint 4X, 1 beep each
- 4) 2 beeps confirms fingerprint addition

*\*Manager can add up to 5 fingerprints*

#### D. Add User1 Code

- 1) Open with Manager code/fingerprint
- 2) Hold "1," 1 beep
- 3) Enter new 6 digit code, 1 beep
- 4) Repeat new 6 digit code, 2 beeps

#### E. Add User2 Code

- 1) Open with User1 code/fingerprint
- 2) Hold "1," 1 beep
- 3) Enter new 6 digit code, 1 beep
- 4) Repeat new 6 digit code, 2 beeps

#### F. Add fingerprints

- 5) Open with own code/fingerprint
- 6) Hold "+," 1 beep
- 7) Place fingerprint 4X, 1 beep each
- 8) 2 beeps confirms fingerprint addition

*\*User1 and User2 can add up to 5 fingerprints*

#### G. Delete own fingerprints (All)

- 1) Open with your own code/fingerprint
- 2) Hold "-", 2 beeps

#### H. Delete User2 (Code & fingerprints)

- 1) Open with User1 code/fingerprint
- 2) Hold "3", 2 beeps

*\*User2 code and fingerprints are deleted*

#### I. Delete All (Codes/fingerprints)

- 1) Open with manager code/fingerprint
- 2) Hold "3", 2 beeps

*\*Manager code remains unchanged, User1 and User2 are deleted*

#### J. Reset (resets codes to factory default)

- 1) Input reset code, default is 999999
- 2) Hold "6", 2 beeps

*\*Lock is in default mode, Manager code reverts to 123456, Reset code remains unchanged*

#### K. Turn beeper off

- 1) Open with Manager or User1 code/fingerprint
- 2) Hold "4," 1 beep

#### L. Turn beeper on

- 1) Open with Manager or User1 code/fingerprint
- 2) Hold "4," 2 beeps

#### Security Levels:

Security Level 1 = Fingerprint or code

Security Level 2 = Fingerprint **and** code

#### M. Change to Security Level 2 (fingerprint **and** code)

- 1) Open with Manager or User1 code/fingerprint
- 2) Hold "5," 1 beep, then 2 beeps

#### N. Change to Security Level 1 (fingerprint **or** code)

- 1) Open with Manager or User1 code **and** fingerprint

\*All of your fingerprints have been deleted

2) Hold "5," 1 beep, then 1 beep

### **Penalty Time**

- 1) The entry of 5 incorrect codes will cause the lock to enter Penalty Time where the lock is lock down for a period of 5 minutes. You cannot open the lock during the penalty time period.
- 2) During the Penalty Time, the keypad will beep every 5 seconds and the buttons on the keypad are not operable. Entering additional codes during penalty time does not extend penalty time.
- 3) Two beeps indicates penalty time has expired and the beeping will stop, enter a valid code to open the safe lock.
- 4) Note: If after penalty expires you enter an invalid code two more times, the lock will go back into penalty time.

### **Troubleshooting**

- 1) Lock beeps 10 times after fingerprint/code entry: This is the low battery indicator. Replace the battery with a new Duracell or Energizer battery.
- 2) Green lights after input of fingerprint or code – this is an indication of a valid fingerprint or code entry
- 3) Red lights after input of fingerprint or code – this is an indication of an invalid fingerprint or code entry